

# Youth Bible Drill Score Sheet

Group \_\_\_\_\_

Grade \_\_\_\_\_

Drill Leader \_\_\_\_\_

Judge \_\_\_\_\_

Regular      Bonus

	Participants												
	Call	1	2	3	4	5	6	7	8	9	10	11	12
<b>LOCATING BOOKS DRILL</b> 5 Calls 2 Points Per Call	1												
	2												
	3												
	4												
	5												
	<b>TOTAL</b>												
<b>SCRIPTURE SEARCHING DRILL</b> 5 Calls 2 Points Per Call	1												
	2												
	3												
	4												
	5												
	<b>TOTAL</b>												
<b>IDENTIFYING VERSES</b> 5 Calls 3 Points Per Call	1												
	2												
	3												
	4												
	5												
	<b>TOTAL</b>												
<b>DOCTRINAL DRILL</b> 5 Calls 3 Points Per Call	1												
	2												
	3												
	4												
	5												
	<b>TOTAL</b>												
<b>BIBLE ANSWERS DRILL</b> 5 Calls 4 Points Per Call	1												
	2												
	3												
	4												
	5												
	<b>TOTAL</b>												
<b>PLAN OF SALVATION</b> 6 Calls 5 Points per call	1												
	2												
	3												
	4												
	5												
	6												
	<b>TOTAL</b>												
Regular Points													
Bonus Points													
<b>GRAND TOTAL</b>													

A drill leader (conductor), three regular point judges, a bonus point judge, and a timekeeper are used. Each judge will score all participants, maximum of 12. In scoring, when there's a question, the judging team will give participants the benefit of the doubt. The **conductor** is the only one that confirms a memory response by "That is Correct" or "Please try again" (one extra chance only). If a driller cannot give the proper response, the conductor will ask the group to respond in unison. If the group is a mixed group (KJV or CSB), the conductor will give the correct response. **All other judging issues are the responsibility of the judges and the conductor will refrain from any comments of any kind in reference to mistakes during the drill.** **REGULAR POINT JUDGE** - Judges will indicate a correct response by leaving the box blank. Judges will place a number (1-5) in the appropriate box to indicate a mistake. Each regular point judge will score the entire group. **BONUS POINT JUDGE** - On each call, one bonus point is scored by the participant who steps out first. The judge scoring bonus points will place a "1" in the appropriate box. In case of a tie between two or more drillers, EACH participant is to be awarded a bonus point. If a person receiving a bonus point makes a mistake, cancel the bonus point with an X.

**TYPES OF MISTAKES:**

1. Fails to STEP FORWARD within 8 seconds.
2. Gives an INCORRECT RESPONSE (includes any driller who raises a hand indicating an error). It is an error to step out, then step back, then step out again even if it is in the allotted time.
3. Fails to STAND STRAIGHT, keep his EYES ON THE CONDUCTOR, or BEGINS ANY MOVEMENT before the command "Start" is given.
4. Steps forward before the INDEX FINGER is on the correct response.
5. Fails to handle the Bible according to instructions or ABUSES THE BIBLE.

**TO TABULATE SCORES:** At each drill level, scores of regular point judges are totaled, then averaged before bonus points are added.