

# YOUTH BIBLE DRILL SCORING SHEET

Group \_\_\_\_\_ Drill Leader \_\_\_\_\_ Grade \_\_\_\_\_

Judge \_\_\_\_\_  
 \_\_\_\_\_ Regular \_\_\_\_\_ Bonus

	Call	Participants											
		1	2	3	4	5	6	7	8	9	10	11	12
<b>LOCATING BOOKS DRILL</b> Five Calls 2 Points perCall	1												
	2												
	3												
	4												
	5												
SUBTOTAL													
<b>SCRIPTURE SEARCHING</b> Five Calls 2 Points per Call	6												
	7												
	8												
	9												
	10												
SUBTOTAL													
<b>IDENTIFYING VERSES</b> Five Calls 3 Points perCall	11												
	12												
	13												
	14												
	15												
SUBTOTAL													
<b>DOCTRINAL DRILL</b> Five Calls 3 Points perCall	16												
	17												
	18												
	19												
	20												
SUBTOTAL													
<b>BIBLE ANSWERS</b> Five Calls 4 Points perCall	21												
	22												
	23												
	24												
	25												
SUBTOTAL													
<b>PLAN OF SALVATION</b> Six Calls 5 Points/Call	26												
	27												
	28												
	29												
	30												
31													
SUBTOTAL													
<b>TOTAL</b>													

A drill leader (conductor), three regular point judges, a bonus point judge, and a timekeeper are used. Each judge will score all participants, maximum of 12. In scoring, when there's a question, the judging team will give participants the benefit of the doubt.

The conductor is the only one that confirms a memory response by "That is Correct" or "Please try again" (one extra chance only). If a driller cannot give the proper response, the conductor will ask the group to respond in unison. If the group is a mixed group (KJV or CSB), the conductor will give the correct response. **All other judging issues are the responsibility of the judges and the conductor will refrain from any comments of any kind in reference to mistakes during the drill.**

**REGULAR POINT JUDGE** - Judges will indicate a correct response by leaving the box blank. Judges will place a number (1-5) in the appropriate box to indicate a mistake. Each regular point judge will score the entire group.

**BONUS POINT JUDGE** - On each call, one bonus point is scored by the participant who steps out first. The judge scoring bonus points will place a "1" in the appropriate box. In case of a tie between two or more drillers, EACH participant is to be awarded a bonus point. If a person receiving a bonus point makes a mistake, cancel the bonus point with an X.

**TYPES OF MISTAKES:**

- Fails to STEP FORWARD within 8 seconds.
- Gives an INCORRECT RESPONSE (includes any driller who raises a hand indicating an error). It is an error to step out, then step back, then step out again even if it is in the allotted time.
- Fails to STAND STRAIGHT, keep his EYES ON THE CONDUCTOR, or BEGINS ANY MOVEMENT before the command "Start" is given.
- Steps forward before the INDEX FINGER is on the correct response.
- Fails to handle the Bible according to instructions or ABUSES THE BIBLE.
- **TO TABULATE SCORES:** At each drill level, scores of regular point judges are totaled, then averaged before bonus points are added.